Exit Ticket

1. What are themes in board game design?

a) The rules and mechanics of a game.

b) The theme or narrative elements of a game.

c) The actions and strategies that players use in a game.

2. How can themes enhance the mechanics of a board game?

a) By providing context and creating a more immersive experience for players.

b) By making the game more challenging.

c) By adding more components to the game.

3. True or False: theme can help players understand the rules and mechanics of a game more easily.

a) True

b) False

4. How can themes create a sense of immersion and engagement in a board game?

a) By resonating with players' interests and preferences.

b) By making the game more competitive.

c) By adding more rules to the game.